

**Barren Point**  
**At Devil's Island, North Carolina**  
Designed by: **Brian Winston** (BLW1980)

Par 72

6804 yards

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**NOTE:** This course is NOT complete. I was not able to put all the little detailed items into this course that I had planned on (sounds, tee boxes, shrubs, objects, yardage markers, grass cuts, minor elevations, etc). I hope you enjoy it regardless, and I'll try to finish this and re-release it when it is completely done. I realize not finishing won't help my rank in the contest, but I really wanted to get the valuable input on the course from you, the judges. So thank you in advance, and have a nice round!

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Welcome to Barren Point. Set amongst a national park island near Nags head, North Carolina, this (fictional) course is carved throughout a desolate point on an inlet from the Atlantic Ocean. The only manmade objects on the point are the golf course, clubhouse, lighthouse complex, and the old rock walls set up by colonists in the early 1700's. Long abandoned, this island was declared a national park during Teddy Roosevelt's presidential term. The only inhabitant on the island is the lighthouse keeper. You'll get a good view of the point and the lighthouse on the 18<sup>th</sup> hole. High winds and dry conditions abound on this area unprotected from the coastal elements. The only way to get to the island is by ferry, which takes off from nearby Nags Head, only 5 minutes away by boat.

**This course is to be played with AT LEAST *dry, breezy, normal* conditions.** I tried to create this course so golfers of all skill levels could enjoy it. As you can see by the overall yardage length, it is not a grip-it-and-rip-it style of course. You will use several clubs off the tee. Don't be surprised if you use your 3-wood just as much as your driver. There are quite a few risk/reward holes that provide multiple ways to play the same hole. Plenty of birdie opportunities can be found if you find the fairway. Careful of the wild grass that comes into play throughout the course.... it'll punish you if your ball finds it.

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-All the grass textures and the ground texture on the point are from the [Darnoch Library](#).  
-The beach texture is from [Monterey Shores](#), and the ocean texture is [lochiell](#).  
-Thank you to all those designers who created these libraries. Without them I don't think this course would look half as good, nor would I have had the inspiration to make this style of course.

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## *Course Guide*

Hole #1            Par 4    426 yards

This straightaway par 4 is a fairly easy start to your round. When downwind, the bunkers at the end of the fairway might actually come into play on your drive! Grip it and rip it on your drive. A nice draw on your second shot will take the bunkers in the front-left of the green out of play. The green is a preview of things to come. Make sure you get it close on the approach to avoid a tough putt.

Hole #2            Par 4    337 yards

Don't let this short par 4's yardage fool you. Missing the fairway or green can make for a tough par very quickly. Make sure you stay out of the 9 bunkers on this hole. The green is small and two-tiered, giving you an easy birdie putt if you land your approach on the right tier. Watch your distance control, as your second shot will be about 15 feet uphill!

Hole #3            Par 3    170 yards

Probably the toughest par 3 on the course, simply because of the green. The huge mound in the middle of the green, coupled with the green sloping away from the tee box, will more than likely force you to hit your tee shot short of the pin and let the ball feed down the green. Make sure you miss on the correct side of the mound. Being long in the bunker when the pin is back isn't a bad spot.

Hole #4            Par 4    437 yards

The toughest hole on the course comes early. A demanding drive favors a power fade. The longest hitters may be able to carry the bunkers on the right hand side of the fairway. If you hit the bunkers or have a short tee shot, a lay-up to the valley just short of the green is a good idea. Again, the green slopes away from you on your approach, making your club selection critical. Anything short won't run up to the green, and anything long won't hold the green. This hole plays especially tough in any right-to-left wind.

Hole #5            Par 4    423 yards

Another dogleg right, but this time bunkers guard both sides of the fairway. A good drive will leave you with a mid iron to a three-tiered green that slopes from back-left to front-right. It's my favorite green on the whole course. The bunker in the middle of the fairway and the bunkers just before the green on the left make a bump-and-run shot difficult to execute.

Hole #6            Par 5    530 yards

When downwind, this hole offers a great chance for eagle. Make sure your tee shot finds this skinny fairway for a chance to go for the green in two. There's a good chance that your second shot will catch a bunker, just make sure it's not one of the three front traps in the fairway. Depending on the wind, this hole can be played several different ways. Beware of the danger all down the left side of this hole! A skinny but simple green awaits you on this scoring hole. Over the wall is O.B.

Hole #7            Par 3    209 yards

Unless the wind is severely downwind, get out your long iron/fairway wood and aim for the middle of the green. This hole can bite you if you try to get too cute. Again, hitting over the wall is O.B. There is a little room for error to the right of the green, but don't miss short or left.

Hole #8            Par 4    357 yards

Fun little hole here. Bite off as much as you can chew with your tee shot. A good drive will carry the bunkers and leave a short, uphill approach. The green is big and slopes hard toward the fairway. Don't get caught in the wild grass or the bunkers that guard the green in front. If the greens are running fast, you might want to be under the hole on your putt. A great chance for birdie if your drive finds the fairway!

Hole #9            Par 5    593 yards

Long, three-shot par 5 that can be played several different ways. A fairway wood is recommended off the tee. Anything left off the tee can be real trouble. The second shot is very simple, but you want to get as close as you can for your third. Another three-tiered green awaits you, along with deep bunkers surrounding the area. Could be a nice birdie opportunity to finish off the front nine.

Hole #10           Par 4    387 yards

Slight dogleg left, short, and flat. This should be the easiest hole on the course, but the green won't allow it. Small mounds and an elevated putting surface will challenge you if you don't get your approach shot close. Possible birdie hole, but also an easy hole to make bogey.

Hole #11           Par 4    356 yards

A classic risk/reward hole presents the golfer with some options here. The huge bunker jutting out into the fairway can be carried with a well-struck drive, especially if the hole is playing downwind. The conservative tee shot calls for a long iron followed by a mid to short-iron approach shot to a flat, rather large green. Usually carrying the bunker off the tee will result in a good birdie opportunity!

Hole #12          Par 3    183 yards

The fact that this hole is up the hill makes it very difficult. With dry conditions and a downwind tee shot, par here would almost be like making birdie. The large front bunker guards the front of the green. Try to use the slope on the back right of the green to your advantage. This is a double green, with the 15<sup>th</sup> flag being the other hole.

Hole #13          Par 5    527 yards

This was most fun, and most difficult, hole that I designed for this contest. Bunkers come into play on every shot here. A solid drive might lead to a chance to get home in two. Be very careful with your second shot! The wild grass comes into play a lot on this hole, so be conservative if you're not sure about the shot. The big drop in elevation halfway down the fairway makes for a beautiful view of your approach if you choose to lay-up. The green is very difficult, as it slopes right-to-left towards the bunkers along the left side. Hope you enjoy playing this one as much as I enjoyed designing it!

Hole #14          Par 4    373 yards

Another short par 4 with several options off the tee. A driver or 3-wood will create a short approach shot, but they also bring the fairway bunkers into play. If there is a strong crosswind, you might want to hit a long iron and take the bunkers out of play. The approach to this small green may be the most dangerous shot you'll have all round. The bunkers that guard the front of the green are deep and perilous. If you miss long, a collection area off the green, or even worse the beach, awaits your ball. Missing the green makes for a tough up-and-down. Hitting the green, however, should leave you a very good shot at a bird.

Hole #15          Par 4    347 yards

Once again, a hole that can be beat with power or accuracy. The fairway bunkers can be carried, but don't let the distance fool you. This hole is straight uphill. Left or right of the fairway bunkers leaves a mid-iron to a flat green. Your approach will mostly likely land and release if the hole is playing downwind so compensate accordingly. The bunkers in front of the green are not the place to miss on your approach.

Hole #16          Par 4    448 yards

I was very happy how this hole turned out. This long dogleg right hole is the toughest hole on the back nine. Par here is a good score. Trouble awaits you on every shot here. Ten bunkers, wild grass, and the ocean must be avoided to have any shot at birdie. Not much to say about the drive except hit it straight and long. The elevated tee should help you out a little with the distance. The approach is a partially blind shot, so trust your swing and make sure you don't go long! The ocean is very much in play here. There is a false front on the green, but missing short in the collection area leaves a great chance at par.

Hole #17          Par 3    141 yards

From long par 4 to this short par 3. This is a definite birdie chance if you hit the right part of the green. A ridge runs right through the middle of the green and parallel to the coastline. Avoid the bunkers, and you should find yourself walking away with at worst a par.

Hole #18          Par 5    560 yards

The finishing hole features multiple trouble spots. The 18<sup>th</sup> also plays longer than the given yardage due to the double dogleg. If your drive doesn't find the fairway, you have several options on where to lay-up with your second shot. Be careful of how far you want to carry the point. Multiple bunkers will make your go for the green in two (if you are daring enough to do so) a difficult shot. The green is fairly simple, but on the smaller side. If you play this one right, a birdie to end the round might be your reward. Stop by the lighthouse keeper's place on your way back to the clubhouse and say hello if you wish. I heard he's a friendly fellow.