

I had to upload a V2 of this course. I used a texture that was unplayable. I was unaware of this after all the playtesting I did. It was too close to some playing areas when the course was played in high wind conditions. Thanks for taking the time to download this course. I hope you enjoy it.

I used the Arrowhead lib for all the textures and I used the Woodford Park lib for all the plantings. I wanted to create a natural looking course. I'm not sure what type of course it would be so I'll leave it to the experts to decide.

It's set among some foothills. No really big elevation changes. Just enough to make it interesting. The greens are challenging and can be real tough if you play them on Very Dry. I didn't want to plant too many trees because I wanted the pano and the water to be seen from all over the course.

I hope you enjoy it. I'm still learning PGA Arch program and still learning how to design courses. This one should be fun for all and have some nice views.

Thanks
BKFIN
Brian