IMPORTANT INFORMATION FOR MINNESOTA GOLF COURSE

Hey everyone, first things first. I used some libraries on this course that aren't included in the .zip file.
Sorry if this is an inconvenience for anyone. You will need the August, Houses, and Midwest libraries.
I believe ONLY the Midwest library, created by myself, was included with the .xrc file. This was to
save on DL time for those of you who already have these files.

MINNESOTA GOLF COURSE AND COUNTRY CLUB by Chris "KOC" Anderson
----

Well, I have to say that this course just EXPLODED out of me. It has actually been finished for about a
month and I have just been toying with it ever since. This puts the overall design time spent at about 5
weeks. I guess I had some creativity that had to get out! There are a lot of people who helped with this
course that didn't even know it. Chris Perry actually made the textures, but I edited and refined all of
them to feel like a more dusk setting. I made the pano myself using Photoshop, Bryce 4, Terregen, and
photos from PGA and GBC. I was pretty proud of it:) I feel REALLY bad about this, but I forget the
names of the two guys that helped me with locating trees to use. One was Dave Z...can't recall the last
name. And the other name has completely slipped my mind! If you are one of these guys, PLEASE
give yourself PUBLIC credit in the forums because you deserve it!

ABOUT THE COURSE

Minnesota Golf Course and Country club is set in where else...the Midwest! More specifically it is on
the Chippewa River as it empties into a fictional lake near my hometown in Minnesota. I hope that you
see this course as a full land plot success as I created the ENTIRE land plot before I did any routing. I
really enjoyed "working with the land." Many holes have been changed from their original states and
some are still in the works;) You'll notice many unused tee boxes and even an unused fairway from
past or even future holes. I had the course laid out and finished once and then went in, adding tee
boxes and extending fairways to give the course a length of 7,400 yards. I have now scaled it down to
an even 7,000. I have found that it plays very fair. Perhaps in the future their will be a version 2 with
it's full length intact. Their are no crowds here (sorry to those who love them) but on my home course
you very seldom see spectators. It is a "diamond in the rough" and even big tournies don't draw crowds
here. Plus, after three TPC courses, I'm sick of placing people!

The course sets up long and in some cases tight, but overall it isn't a claustrophobic experience. I spent
a lot of time trying to set up scenic views, aligning the pano to give glimpses of the sunset. The
evening is my favorite time to play at my home course and on the river with the marshes and ravines
the sun makes the greatest colors and shadows. The greens are small and firm, a challenge to hit to say
the least. The rough is short and "dry" feeling, especially the first two cuts. It isn't a huge problem to
miss a fairway, as long as it doesn't leave you behind a tree or rock! As with my home course, it is
important to know where you can play to get members kicks and where to miss to get the best chip or

angle. A good short game is crucial as sometimes hitting at the green in general can be a bad idea. Local knowledge will be key.

Also, one of the main features of the course is the road that runs through it. I chose NOT to make it OB, but trust me, you don't want to be anywhere near it. The long grass that grows in the ditches and on other areas of the course is almost unplayable. It isn't marked as hazard because you can play out some times. It is like the long prairie grass at my course. It is marked hazard at my course, but it is also very playable.

LAST NOTE:
Take notice of the 5th hole, a par three. It was totally my 18 year old sister's design. She had full control and created a very nice hole IMO.

GOOD LUCK AND ENJOY!
Chris Anderson
King of Clubs